https://www.udemy.com/course/full-stack-course-by-smoljames/learn/lecture/48550597#overview

0 05To make the game interactive, we inserted the script at the bottom

<footer>

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</footer>

<script></script>

0 20 You could create a js file and wire it up to be read.

But if there's not a lot of it, we can just include it

0 35

select elements of the html and manipulate it

2 00 create const body

2 15 document.querySelector('body') //like css select, it finds the matching element

2 40 const colorInput = document.getElementById('color-picker')//this one slelects elements with an id, the color input has the id='color-picker'

3 30 const colorDiv= document.querySelector('.color-div')//we use .color-div because it is a class

const body = document.querySelector('body') //like css select, it finds the matching element

const colorInput = document.getElementById('color-picker')//this one selects elements with an id, the color input has the id='color-picker'

const colorDiv = document.querySelector('.color-div')//we use .color-div because it is a class

const hiddenText = document.querySelector('.color-div p') //great you ruined

const resetBtn = document.querySelector('.color-div button')//the reset

const playBtn= document.getElementById('play-game')

4 40 all content has been selected. once all the content has been loaded, the script will be executed

we will be able to refer to each element thanks to the variable that have been selected

5 00 //2-create funcionts

5 35 colorDiv.style.display = 'block' //grabbing colorDiv, its style and

// its display status and change it to "block", because it is normally in "hidden"

5 50 we will hide the play button too with:playBtn.style.display = 'none' // it will hide the button

6 10 second function will be called changeColor(){}

6 40 const selectedColor = colorInput.value, to get the selected color

7 00 body.style.background = selectedColor //change body element to reflect the bg

7 20 to reset the game, we show the reset button

7 40 resetBtn.style.display = 'block' //show the reset buttn, hidden text and remove color input

hiddenText.style.display = 'block'

colorInput.style.display = 'none '//remove color input

8 20 function to reset all to default

function resetColor(){

}

8 40 reseting values

body.style.background = 'white' // in case of dark mode, we need to do a function

hiddenText.style.display = 'none'

resetBtn.style.display = 'none'

colorDiv.style.display = 'none'

9 10 finally we will display the colorinput again. Even though by default, the parent container is hidden, but we will show it

colorInput.style.display = 'block'

function resetColor() {

colorInput.style.display = 'block'

body.style.background = 'white' // in case of dark mode, we need to do a function

hiddenText.style.display = 'none'

resetBtn.style.display = 'none'

colorDiv.style.display = 'none'

}

9 45 time to assign the functions

find <div id="play-game"> and onclick add "play-game"

10 00 now we add changeColor, adding it to the input inside play-game

10 30 now add resetColor() to the reset button, and now we should be able to play the game

11 30 this is missing the show the playgame button, we add

playBtn.style.display = 'block'